## NASDAQ Compressed Data Feed Option

For its compressed feed options, NASDAQ is reduce the network bandwidth requirement by 75% while retaining the fast and reliable service to which ITCH customers are accustom.

NASDAQ has built its compressed data feed option on the SoupTCP protocol standard, with all downstream communications wrapped in a standard zlib deflator stream. By doing this, direct feed subscribers are able to implement the NASDAQ compression option by adding a zlib inflator in front of the existing SoupTCP 2.0 reader. Upstream communications remain unchanged from the SoupTCP 2.00 spec.

For more detailed examples see the zlib documentation at: <u>http://www.zlib.net/</u>.

```
Java Example:
if( compressed ) {
InputStream i = new BufferedInputStream(new
InflaterInputStream(sock.getInputStream())); } else
{
InputStream i = new BufferedInputStream(sock.getInputStream());
}
// call i.read() just like a normal soup / ITCH socket
C Example:
#include "zlib.h"
z stream d stream;
/* after initializing d stream appropriately: */
if (inflateInit(&d stream) != Z OK)
/* error */
/* read from socket */
socketReadCnt = read( socketHandle, compressedBuf, compressedBufLen);
/* set up d stream next * and avail * appropriately */
if (inflate(&d_stream, Z_NO_FLUSH) != Z_OK)
/* error */
/* do normal Soup processing */
```

```
Perl Example:
use Compress::Zlib ;
use IO::Socket::INET;
my ($iStr, $status) = inflateInit();
my $sock = IO::Socket::INET->new( PeerAddr => $ARGV[2], PeerPort =>
$ARGV[3], Proto => 'tcp', Timeout => 3 ) or die "Can't open socket to
itch port";
# insert code to send soup login
# read itch!
while( $sock->read( $readBuf, 4096 ) > 0 ) {
($unBuf, $status) = $iStr->inflate($readBuf);
# $unBuf is normal itch data.
print "$unBuf";
}
```